2009-05-13 Mobile Developers & Designers in Toronto

Rules you should break in the App Store

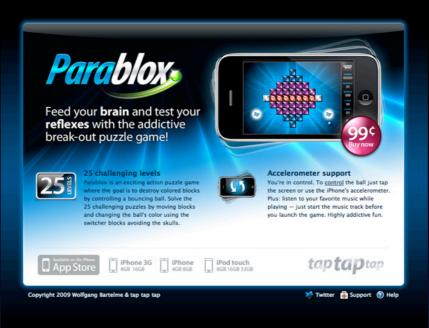
Jason Moore jmoore@xinsight.ca @xinsight



Ignore Artwork Guidelines

- "The Apple-provided iPhone image can be displayed only on a white background. Do not place the iPhone image on a black background or on any color or pattern. Always include the reflection at the lower edge of the iPhone image."
- "Do not overlap multiple iphone images."













Source: http://www.webdesignerdepot.com/2009/04/40-awesome-iphone-application-websites/

Application URL isn't crucial for App Store

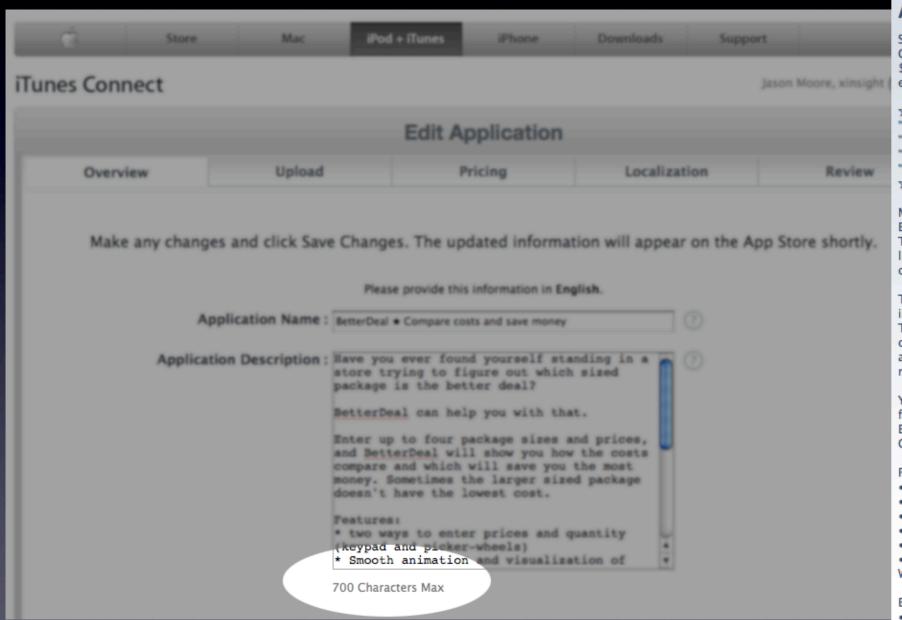
- App URL isn't available from iPhone App Store
- in iTunes the external URLs are uncompelling:

[Developer Name] Web Site ⇒

[App Name] Support ⇒

 Screenshots, title and copy are more important for marketing within the App Store

Application Description Length



APPLICATION DESCRIPTION

SAVE

Get this award winning fun-app for only \$1.99 (save \$1.00) to celebrate the success of our new top-selling entertainment app "MAGIC WALLET".

MORE BEERS & TRICKS - SAVE

Brew and drink beer on your iPhone and iPod touch. This hilarious visual gag is fully interactive and behaves like a real glass of beer thanks to the iPhone sensors and our spare time.

Tilt to sip, shake for foam, even pour iBeer from iPhone to iPhone.

The award winning virtual pint of beer takes full advantage of iPhone's high-res screen, accelerometer, and speakers, and comes in Lager, Lite, Stout, Hefeweizen, Amber, and more.

You've seen it on TV, YouTube, and read about it in your favorite paper. Now it can be yours!

Bonus burp included.

Get it today and stop those hangovers forever!

FEATURES

- Brew
- Drink
- · Shake (foam)
- Burp (on/off)
- 5 Drinks for the price of 1
- Trick-Coin-Slot (great with our other app MAGIC WALLET)

BONUS

- Mouthwash Gag
- Trick Voice Activation & Card Scanner
- Hot Vending Machine Interface
- Astonishing interactive realism
- Multi level foam

iBeer

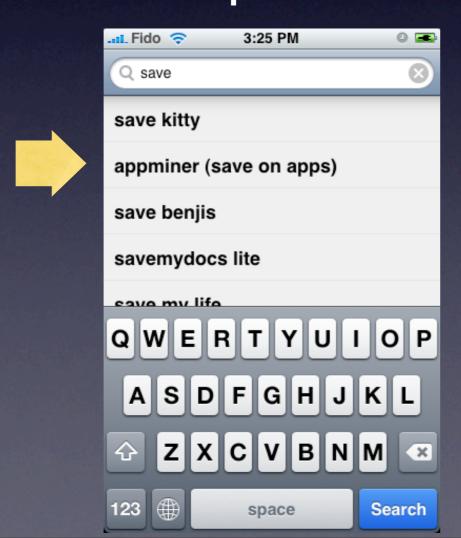
lines:49 words:303 chars:1941

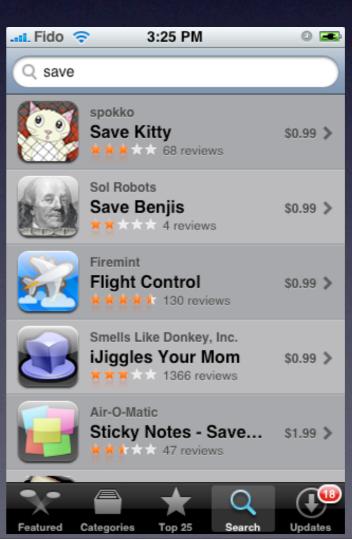
Include Reviews in App Descriptions

- users can only see local reviews
- to prevent smaller markets from having no reviews, add reviews to the description
- include reviews from other sources to seed reviews for a new app

Bundle Name != App Name

- short bundle name is good
- iTunes application name should be long and descriptive







Cheesy Unicode Tricks in Name are Allowed



Full Browser

Category: Utilities

Released: Feb 24, 2009

\$0.99 (BUY APP)



AAA Watch ✓

Category: Utilities

Released: Feb 23, 2009

\$0.99 (BUY APP)



Army Knife Basic 3-in-1

Category: Utilities

Released: Feb 23, 2009

Free GET APP

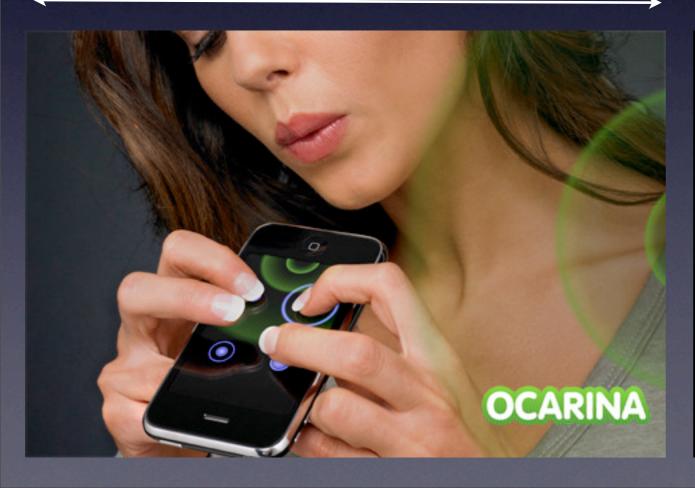
Unicode 2713

√

Treat Screenshots as Ads

- the context or usage is novel
- non-obvious UI

480





Release date is not updated automatically

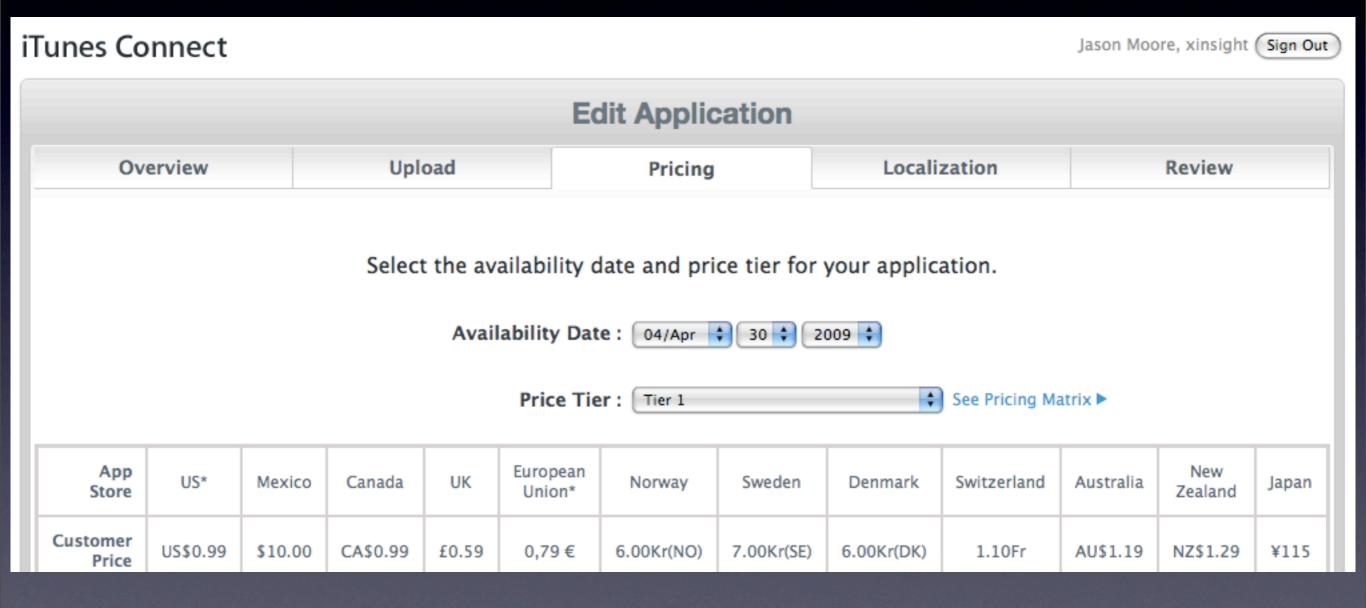
- initial release date set when app is approved
- approved updates do not automatically adjust the date
- impacts placement in category "Release Date" view

On initial submit, set release date 6 months ahead. Move to current date once approved.



Source: appshopper.com

after an update, set availability date under Pricing tab



Don't wait for Reviews

- Promo codes are US-only
- Need other review generating techniques for markets outside of US
- Suggestion: Developer Review Exchange
 - Find 10 developers, exchange app info, buy each others apps and review (same day)
 - Boost app visibility, break into top 100 (Flight Control sold 20-40 units/day to be #1 in Games in Finland)

Summary

- Don't be afraid to bend rules
- Don't be too literal
- Try to think like a sales guy (not a developer)
- Rules for app approval != Rules for app marketing
- Look at what others are doing, see if the tricks apply to your app